



Physical Education

Hockey Year 6

Unit Purpose

Pupils will learn to **consistently** apply effective **attacking skills**, applying **decision making** in order to keep possession and score.

Pupils will in turn apply pressure when **defending** to regain **possession** effectively.

Inspire Me

Natascha Keller is a former German hockey player. Natascha is the most capped player in the history for the game having represented her country over 400 times. Natascha won a gold medal at the 2004 Olympics.



Key Success Criteria

- P** Pupils will apply a refined understanding of attacking skills when in possession and utilise effective defensive skills to regain possession.
- C** Pupils will demonstrate create a range of attacking and defending tactics, applying these to their games and adapting when applicable.
- S** Pupils will effectively apply their tactics, demonstrating a clear understanding of the role each team member will perform and will ensure the team feels motivated.
- W** Pupils will constantly apply life skills such as integrity and self discipline by playing by the rules and leading others by example.

Vocabulary for Learning

Tactics: Tactics are a carefully planned set of actions that are used by a team or an individual to attaining a certain goal.

Attack: The aim of the game for the attackers is to score a goal. When a team are in possession of the ball they need to work together and apply their understanding of passing, moving and dribbling to create a shooting opportunity.

Defending: The aim of the game for the defenders is to prevent the attackers from scoring. When a team does not have possession they need to work together and apply their understanding of tackling, blocking and marking to gain back possession.

Counter Attack: A counter attack is a tactic employed by the team gaining possession who immediately attack after regaining the ball from defending the opponent's attack.



Sport Specific Vocabulary

Free Hit: A free hit is awarded when a foul occurs or the ball hits a players foot. The free hit is taken from where the violation took place.

